

# Maxence Parache

## Motion Design/AD & Creative Technology

www.maxence.io - maxenceparache@gmail.com - (310)-940-1265

## Experience

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- 2013 - 2016 **B-Reel**, Los Angeles (current position)  
Motion Designer / Senior Designer / VR
- 2012 - 2013 **Digital Kitchen**, Chicago  
Resident Artist, Creative Apprentice
- 2011 - 2013 **Maxence Parache, ECHO VOID**  
Freelance Digital Artist, Designer / AD

## Education

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- 2009 - 2011 **MA Communication Design**, London  
Central Saint Martins, London, UK
- 2007 - 2009 **BA Digital Media**  
École Estienne, Graduate School of Arts and Printing Industry, Paris, FR
- 2006 - 2007 **Foundation Year Applied Arts**  
Olivier de Serres, École Nationale of Applied Arts, Paris, FR
- 2005 - 2006 **University Institute of Technology**  
Computer Science, University of Bordeaux, FR

## Skills

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### I need it, I learn it.

My work leads me to concept, prototype and design for brands, make digital art and create compelling experiences through motion, visual, UX and storytelling.

**Adobe Suite CC (speciality PS, AI, AE)**  
**Cinema 4D, Octane Render**  
**Unity 3D, UE4, Virtual Reality**

Excellent team work skills.  
R&D - Basic coding, Real time engines,  
Photogrammetry, Projection Mapping, Kinect,  
Product Design, Electronics, Arduino, Ableton.

### Clients

Google, Intel, Electronic Arts, Facebook,  
Chevrolet, The Cosmopolitan of LV, The New  
York Times, LAX Los Angeles Airport.

## Recognition (personal work)

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### Print

ICON n°100 "Best 15 UK Graduates of 2011",  
3D World Magazine, Dec 2015, The Daily  
Telegraph, "State" Art and Design, Neural Mag.

### Online

Fast Company, WIRED, FWA, The New Scientist,  
The Creators Projects, Yatzer, Yanko, Engadget.

### Exhibitions

Campus Future, Spain (+talk) ; London Design  
Festival, UK ; Latitude Festival, UK ; French  
National Radio, FR.